WHII-5e: Mercantilism Notes
1. The Columbian Exchange creates the Commercial Revolution.

2. The Commercial Revolution was when European maritime nations competed for overseas markets, colonies, and resources.

3. To enhance the power and wealth of European nations a new economic system emerged.

4. This new economic system had three major parts
   - A. New money and banking systems were created
   - B. Economic practices such as mercantilism evolved
     - **Mercantilism** - an economic practice adopted by European colonial powers in an effort to become self-sufficient; based on the theory that the colonies existed for the benefit of the mother country
   - C. Colonial economies were limited by the economic needs of the mother country.
Mercantilism String-Relay Race
Objective

• Use the string to “sail” from the colonies, notecards labeled “Gold” and “Resources” to the mother country.

• The mother country will than un-clip the “Gold” and “Resource” cards and clip on “Finished Goods”. The mother country will than “sail” the “Finished Goods” back to the

• The winner is the mother country with the most “Gold” and exported “Finished Goods” cards to the colonies.
Rules

• *If cards fall-off during the sailing they are considered to be sunk and you cannot pick them up.
• *Each paperclip must contain one card.
• *Colonies cannot trade with other colonies.
• *No stealing is allowed.
• *Piracy: Beware the dreaded pirate Mr. Costa is patrolling the waters ready to pounce on any ship.
Roles

- **String Controller-Parent Country**
  - Controls the operation of the string for the parent country.

- **Port Inspector-Parent Country**
  - Responsible for clipping and unclipping cards for the parent country.

- **String Controller-Colony**
  - Controls the operation of the string for the colony.

- **Port Inspector-Colony**
  - Responsible for clipping and unclipping cards for colony.
Mercantilism Questions

1. What were some of the problems faced with getting trade across the Atlantic?

2. What did the colonies have that the parent countries wanted?

3. A. What did the parent country sell back to the colonies?
   B. What did it result in?

4. A. Who benefits more by this system? The Colonies or the Parent country?
   B. How so?

5. A. How might the colonies feel about this system?
   B. What might they do about it?

6. What do you think is the parent countries biggest concern?

7. How might mercantilism and cross-Atlantic trade led to war?

8. How is the Commercial Revolution related to mercantilism?